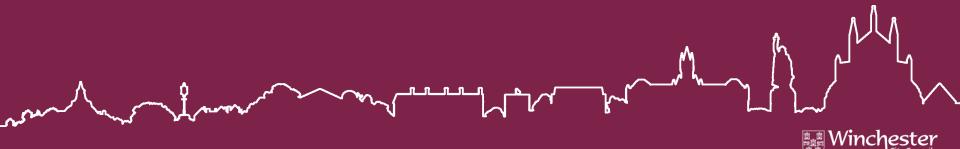
BUSINESS AND HOUSING POLICY COMMITTEE

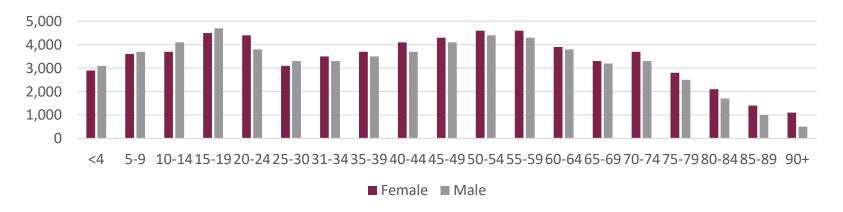
28 FEBRUARY 2023

BHP041 PRESENTATION

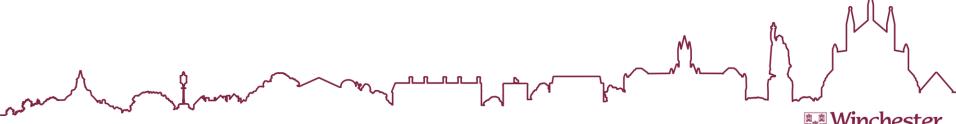


WINCHESTER DISTRICT POPULATION

- Winchester district has 127,500 residents
 - 65,400 Female / 62,100 Male



- Winchester district has 51,700 occupied households
 - Average 2.47 occupants per household
 - 193 Residents per KM² (Lowest in the area Southampton = 4,992!)



WINCHESTER DISTRICT POPULATION CHANGES

Between 2011 and 2021

Religion

Those identifying as Hindu now represent 0.7% of Winchester but that equates to 106% more Hindu people (+488)

- Christian population decreased by 15% (-11,781)
- No Religion' population grown by 69% (+21,944)
- Buddhist population grown by 40% (+223)
- Jewish population grown by 25% (+44)
- Muslim population grown by 62% (+346)
- Sikh population grown by 52% (+65)

Ethnicity

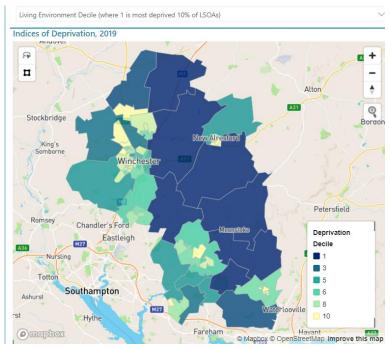
Those identifying as Black represent 0.6% of Winchester (up from 0.4%) but that equates to 50% more Black people (+255)

- Asian population grown by 34% (+1,019)
- Mixed population grown by 42% (+764)
- fother' population grown by 133% (+510)
- White population decreased by 2% (-2,677)



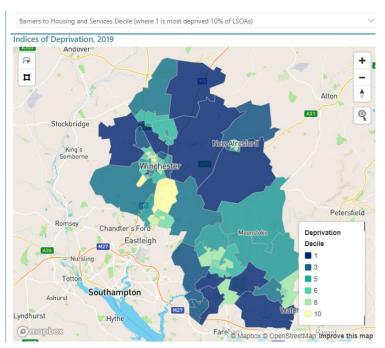
WINCHESTER DISTRICT DEPRIVATION

Winchester district does not feature in the top 10% of the Index of Multiple Deprivation. However:



7 wards are among the top 10% most deprived for 'Living Environment'

The quality of the local environment. The indoors living environment measures the quality of housing; while the outdoors living environment contains measures of air quality and road traffic accidents.

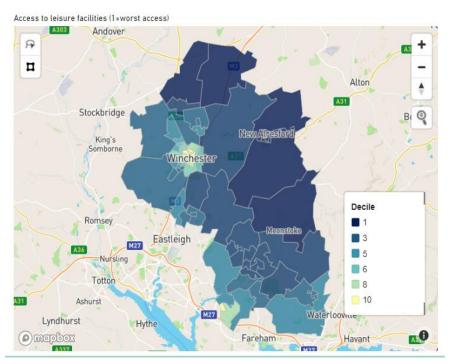


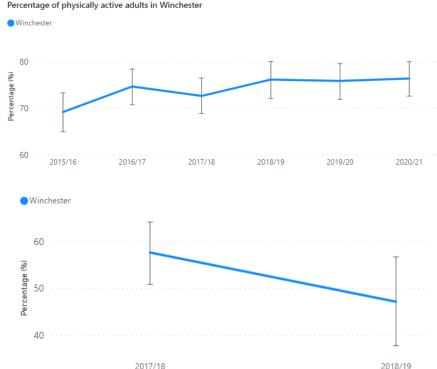
9 wards are among the top 10% most deprived for 'Barriers to Housing and Services'

The physical and financial accessibility of housing and local services. Geographical barriers, which relate to the physical proximity of local services, and wider barriers which includes affordability.



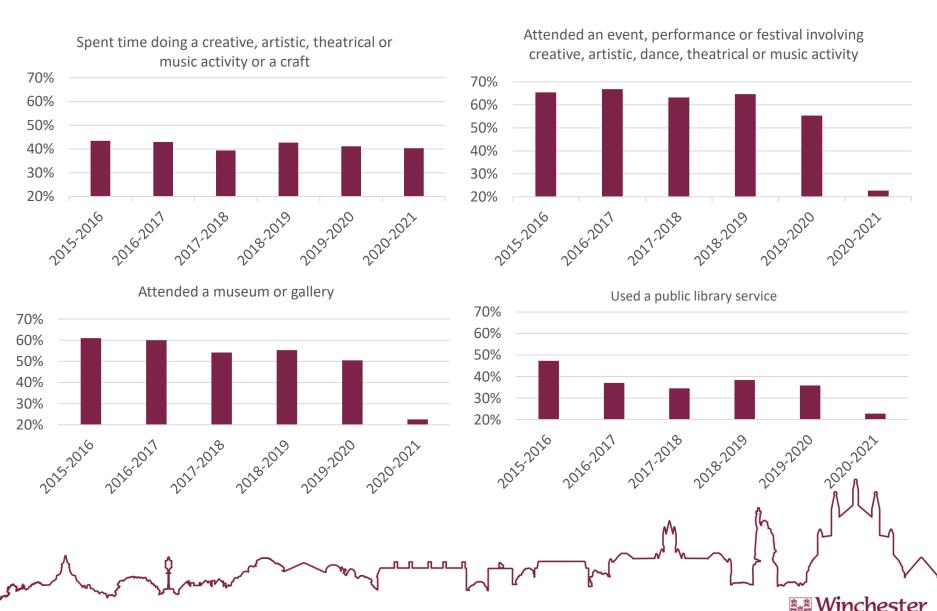
WINCHESTER DISTRICT DEPRIVATION



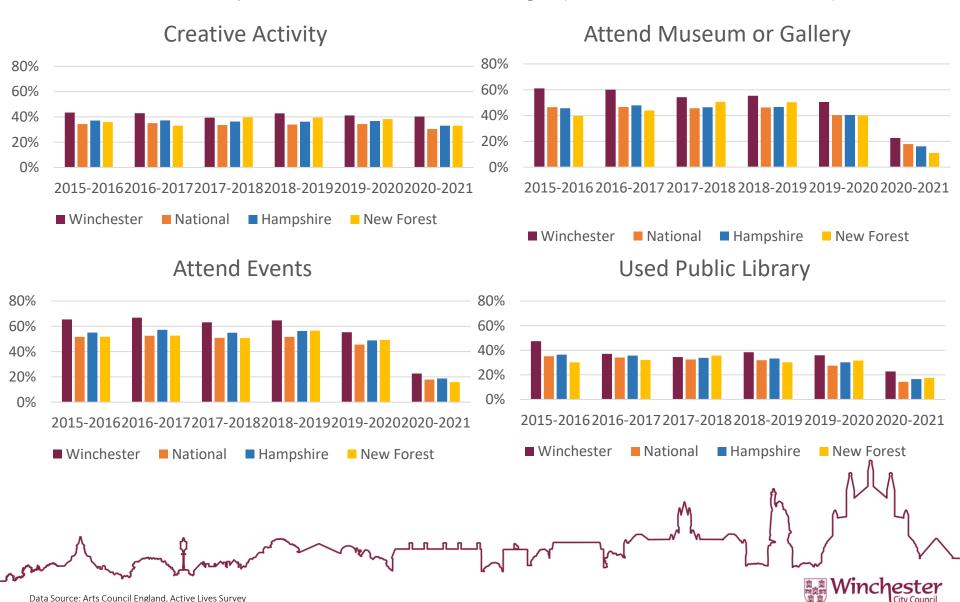


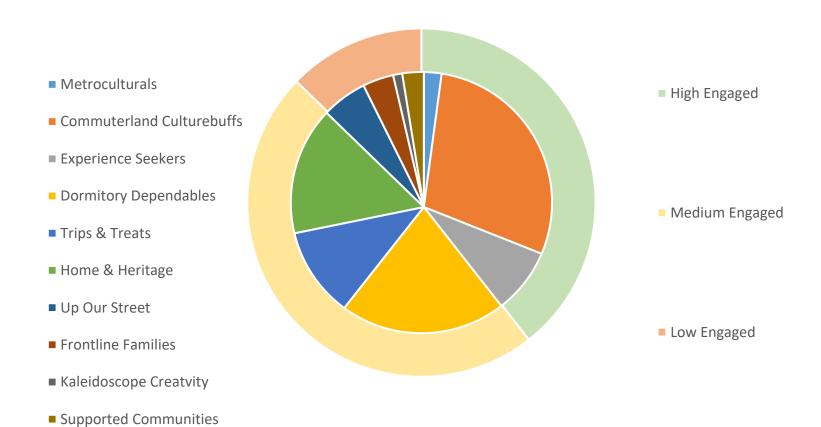
4 Wards fall into the top 10% most deprived for 'access to leisure facilities' with many more falling within the top 50%. Whilst around 73% of adults in Winchester district are physically active, approximately 17% are inactive and only 48% of Young People are physically active (a decline of 10% between 2017-2019)

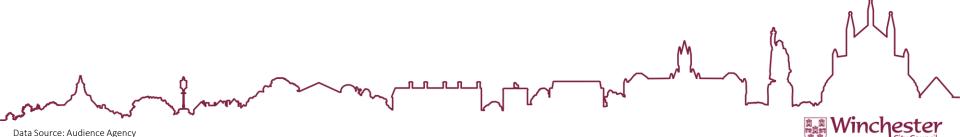


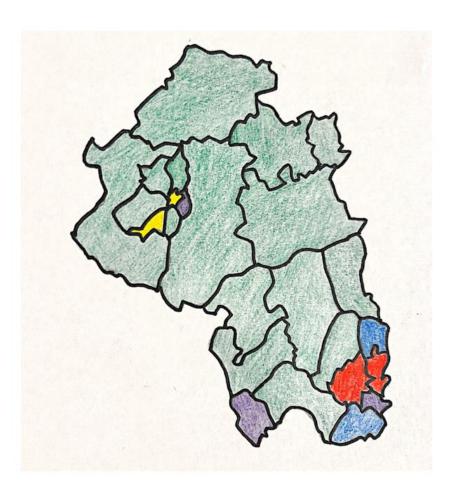


Winchester district in comparison to **national and local averages** (November to November inclusive)









Dominant Audience Agency Segment, by postcode.

Commuterland Culturebuffs

Affluent, professional and suburbanite keen consumers of traditional culture.

Experience Seekers

Highly active, diverse, social and ambitious regular and eclectic arts engagers.

■ Trips & Treats

Mainstream arts and popular culture fans influenced by children, family and friends.

Suburbanites and small towners Dormitory Dependables interested in heritage activities and mainstream arts.

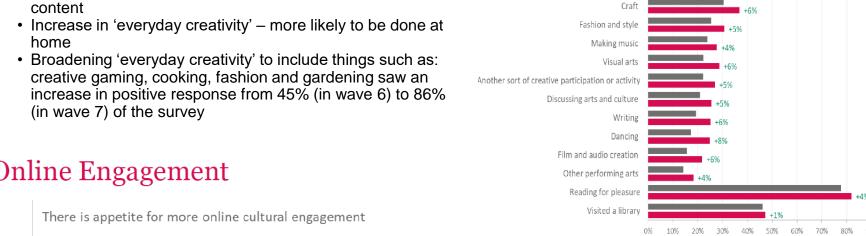
■ Home & Heritage

Rural and small town pensioners attracted to daytime activities and historical content.

AUDIENCE TRENDS

National trends in audience behaviours since the pandemic:-

 Increase in Online engagement and appetite for digital content

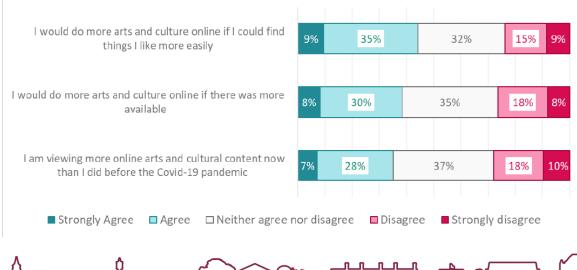


Participation went up since Covid, for all creative activities

Creating with the natural world

Making food

Online Engagement



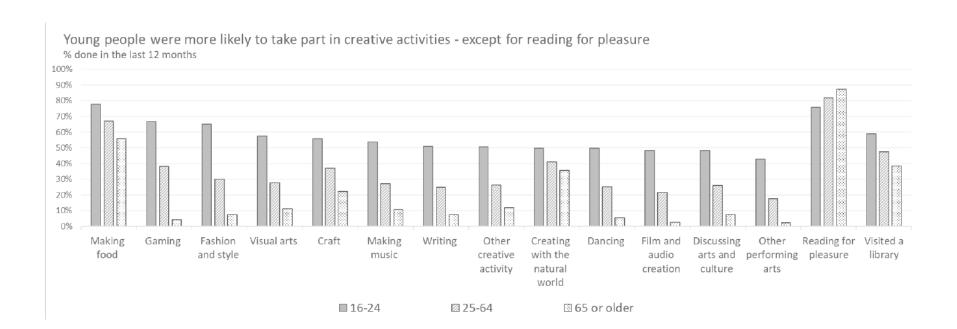


■ Before pandemic

■ Last 12 months

+10% points change since pandemic

CULTURAL AUDIENCE TRENDS





WINCHESTER DISTRICT RESIDENT SENTIMENT

"The city is good at talking about collaboration but less so at doing it 🕠 "All the pieces Winchester could be something really special.

of the puzzle are there, if you could pull them together."

"The links between projects aren't clear which undermines the logic"

ff There's no strong and clear governance for the town itself

"Some interest groups are not as broad or coherent as they might seem"

ff We need

more forums

like this that

sharing ideas

and problem

are about

solving وو

we're struggling to The younger generation counter older volces don't tend to engage Feople in Winchester find it hard to work together and achieving this is key to We don't hear enough from new residents or from moving forward ** outlying neighbourhoods

"Collecting views is all that seems to happen in Winchester."

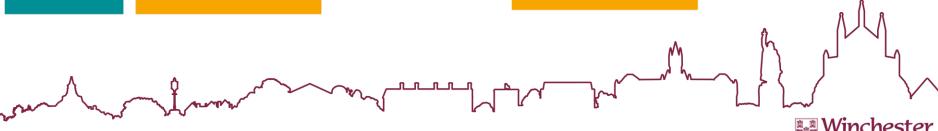
People get locked into talking about development but what about looking at what is already there and how that can be re-used

"THERE ARE SOME BIG PERSONALITIES WHOSE VIEWS MAY NOT BE WIDELY SHARED"

"Winchester's number one issue is to catch up with its own demography."

Winchester district is not lacking resources. The city is full of engaged people wanting to shape where they live. The problem that has been identified is how to get existing ideas and initiatives to align to create action plans that deliver change.

The risk of creating another open-ended talking shop for Winchester is very real and we would collectively fail to make a difference.



ONE GREAT WIN – CULTURE GROUP

Topics Discussed included:

- Affordable creative spaces for events, workshops, studios
- Appetites for live entertainment opportunities
- What the younger generation do 'for fun'
- Location (on a national level) 'the cultural and social centre of England'
- Location (on a local level) provisions in the city vs. outlying areas
- Diverse communities and diverse cultural celebrations
- Collaborative working across sectors local businesses = local arts scene = tourism
- Making the city's cultural history fit for 21st Century destination location
- Wet weather provisions for local residents and tourists alike
- Nurturing existing events, festivals, spaces and grass roots creative enterprises
- An arts centre does the city really need one?

There are over 5,000 creative practitioners working in Winchester district across a range of forms from web design to furniture making. The culture working group stated that this in one of Winchester's most enterprising sectors of activity and that culture offers a significant boost to the local economy. Yet this sector feel largely unseen. They suggest that an audit of cultural activity in Winchester would be extremely fruitful in terms of identifying the value that the arts bring to the city both economically and by way of social contribution to the city.



ONE GREAT WIN – FINDINGS

Culture in all its forms is not something that can be imposed from the top down; we must encourage the climate from which it can reveal itself and grow; a climate in which the default position of those with the power is "yes", rather than "no". Having the right psychological space for culture to manifest itself is no less important than having the physical spaces available to allow it to thrive across the city.



1 The Big Picture

These are long term projects that will impact everything below them and will need most support and buy in from WCC/WTF and other associates.



2 Research and Data Gathering

These are ongoing research projects that can support the Big Picture initiatives to develop their case and attract funding.



Community Build - People and Place

These are the ideas that concern developing and creating spaces as well as developing people.

4 Projects

These are the smaller ongoing or one off projects that can thrive once parts 1-3 are in place.

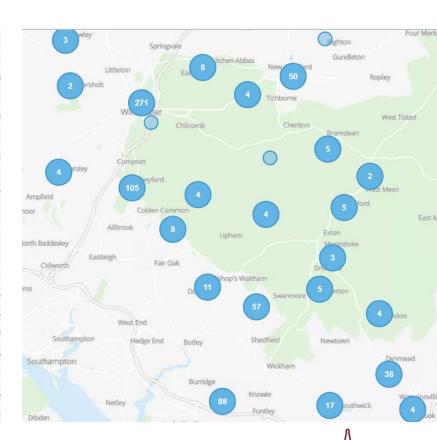
Suggested 'Big Picture' projects:

- Develop a Culture Collaborative Network
- Create a Culture Strategy supported by the creative sector
- Build a Youth and Culture 'Corridor'
- Map out creative enterprise hubs to support emerging talent and youth retention



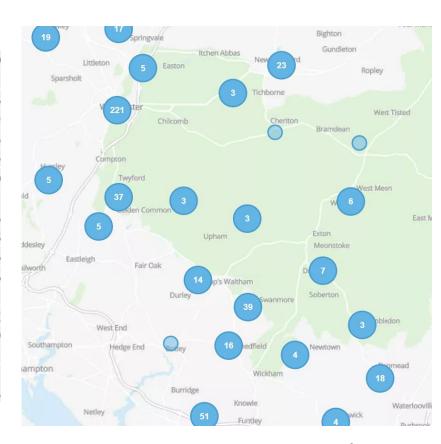


Arts, Recreation & Entertainment	781
Performing arts	62
Support activities to performing arts	60
Artistic creation	172
Operation of arts facilities	29
Library activities	2
Archives activities	5
Museums activities	2
Operation of historical sites and buildings and similar visitor	7
attractions	
Botanical and zoological gardens and nature reserves	11
activities	
Gambling and betting activities	12
Operation of sports facilities	34
Activities of sport clubs	54
Fitness facilities	59
Activities of racehorse owners	3
Other sports activities	131
Activities of amusement parks and theme parks	3
Other amusement and recreation activities n.e.c.	135





Information & Communication	589
Book Publishing	51
Publishing of computer games	8
Other Software publishing	119
Motion picture production	65
Video production activities	105
Television programme production activities	80
Motion picture, video and television programme post-	
production activities	18
Motion picture distribution activities	6
Video distribution activities	6
Television programme distribution activities	3
Motion picture projection activities	1
Sound recording and music publishing activities	52
Radio broadcasting	19
Television programming and broadcasting activities	21
Ready-made interactive leisure and entertainment software	
development	35

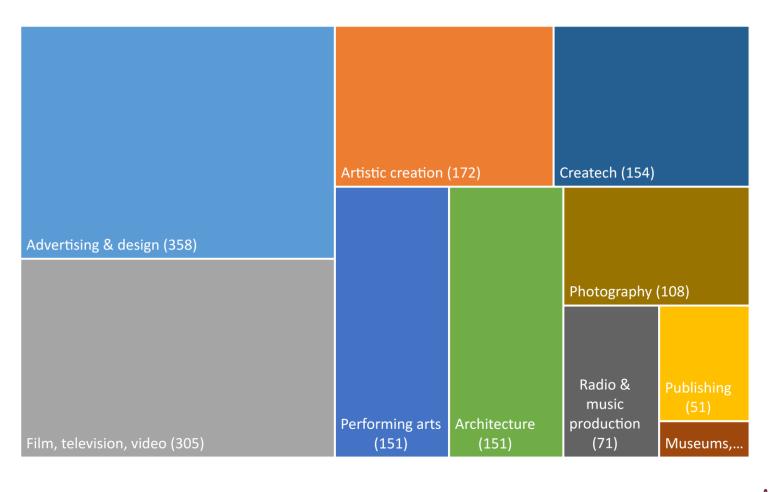




Professional, Scientific and Technical Activities	617
Specialised design activities	192
Portrait photographic activities	29
Other specialist photography	39
Film processing	0
Photographic activities not elsewhere classified	40
Architectural activities	116
Urban planning and landscape architectural activities	35
Advertising agencies	166







11,751 active (companies house) companies in Winchester.

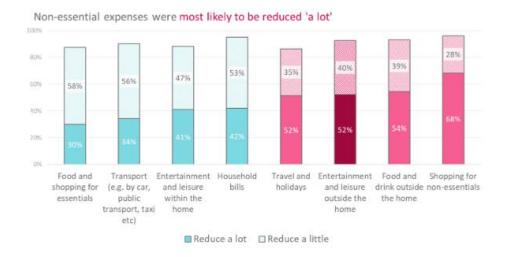
1,987 are registered with 'creative' SIC codes (previous slides)

Therefore 16% of Winchester businesses are cultural or creative.

OTHER FACTORS

With one of the highest inflation rate on record (11.1% October 2022) and the current 'cost-of-living' crisis, many households will have considerably less disposable income to spend on cultural endeavours.

92% have indicated that they expect to decrease spend on entertainment and leisure



Energy crisis increasing venue costs exponentially

Sector still recovering from the Pandemic

Brexit making it more complicated and expensive to bring international artists to the UK



This chart shows the extent to which the different categories of goods and services have contributed to the overall inflation including owner occupiers' housing costs (CPIH) 12-month inflation rate over the last two years.



WINCHESTER DISTRICT FESTIVALS

Festival Organisers:

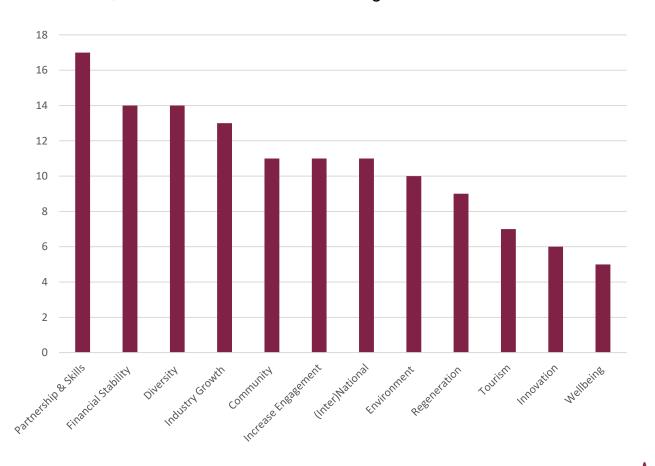
- There were 44 paid staff in total averaging 8.8 paid staff per festival. The total number of hours paid staff worked ranged from 120 hours to 440 hours giving an average of 300 hours.
- The number of volunteers for festivals ranged from 8 to 300, providing an average of 91 people. The total number of hours worked by volunteers ranged from 10 hours to 1,200 hours giving an average of 440 hours.
- Half of all visitors (51%) were thought to be day visitors to the area. Just over a third (37%) were residents and a further 12% were staying visitors.
- The events ran from 1 day to 14 days with an average of 5.5 days.
- A mix of family-friendly, music and arts and culture festivals, appealing to a range of visitors.

Businesses:

- § 5% of all businesses always increase staffing levels during festivals, and a further 11% sometimes do. 84% did not increase their staffing levels at these times.
- 91% of businesses are missing the opportunity during festivals and events to increase trade through additional advertising.
- 30% felt that festivals were responsible to some degree for an increase in turnover
 - 32% of food and drink businesses and 35% of accommodation businesses felt some form of increase in turnover, compared with 15% of other types of business.

REVIEW OF COMPETITOR CULTURAL STRATEGIES

A review of 26 Local / Combined Authority Cultural Strategies has been undertaken, several common themes emerged



Those Reviewed:

Basingstoke

Bath

Bournemouth Christchurch &

Poole

Bradford

Cambridge

City of London

County Durham

Coventry

Dorset

East Devon

Exeter

Gosport

Greater Manchester

Hull

Kent

Leeds

Liverpool

Medway

New Forest

North Devon

Oxford

Rushmoor

Southampton

Westminster

vvestminster

West of England

York



THE LOCAL PLAN





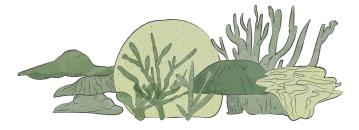
- Officers in both Strategic Planning and Tourism & Culture team will continue to work together to ensure synergies are exploited
- Cultural and Creative Sectors recognised
 - Adoption of a more flexible approach to temporary uses, pop-ups and meanwhile uses
 - Supportive of increased availability of accessible/flexible studio and workspace
 - Supportive of evening and night-time economy
- Historic environment recognised
 - An irreplaceable resource adding to the vibrancy of the district's cultural offer
 - 110 scheduled monuments, 2,271 listed buildings, 11 historic parks and gardens, 37 conservation areas and a historic battlefield!



WINCHESTER DISTRICT HERITAGE



2,271 listed buildings



37 Conservation Areas



110 Scheduled Monuments



11 historicparks& gardens



one historic battlefield



CONSULTATION IN ACTION





STAKEHOLDER ENGAGEMENT

To date:

- 1:1s meetings, sector networking events, e-newsletters

 - Hate it: lack of accessible venue space, hard to maintain momentum
 - Want it: permanent national collection, fringe theatre, street art
- Cultural Stakeholder Group (met 1 February)

 - SWOT/Assessment of our offer
 - Strengths: history/heritage, breadth of offer, connectivity, skills, international offer, willingness to collaborate
 - Weaknesses: perception of affluence, lack of awareness/visibility, limited youth/night-time economy offer, transport connectivity within the district
 - Opportunities: stronger joint collaboration through clusters, wider audience engagement, curated events programming
 - Threats: proximity to London and Southampton, cost of living, accessibility, strategic leadership (capacity/structure)

STAKEHOLDER ENGAGEMENT

- Cultural Stakeholder Group (met 1 February)
 - Figure 2018 Examples of best practice strategies Exeter was of particular note
 - Frames: Culture as a tool for place-making
 - Facilitated collaboration
 - Mark Action orientated approach
 - Frame Clear and shared vision by all
 - Strong, engaged, community of stakeholders
 - Capitalising on what already exists

- Ongoing Stakeholder Group sessions to collaboratively develop the strategy
- Wider consultation through resident and sector surveys, testing principles during the strategy development process